

Modeling Platform Architecture

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Overview

Objectives of Modeling Platform Architecture

- Mapping of Requirements/Use Cases to Architecture
- Demo and Status of Sphinx
- Wrap-up



Big Picture



Architecture Objectives

- To overcome fragmentation and duplication of the Eclipse Modeling projects
 - View that is not driven by existing Eclipse Modeling technologies and their decomposition
- To identify the services the MP should provide ("20 Modeling Things")
 - Features and scope of each service
 - Dependencies between services
 - Layers regrouping services in meaningful subsets
- To provide a common frame for alternative implementations



Architecture Draft from Zeligsoft Report



► Technology-driven

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Architecture Draft of MPIWG



Service-driven



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Discussion: Mapping of Requirements/Use Cases to Architecture

See Google spreadsheet

http://spreadsheets.google.com/ccc?key=0AuLcEWPBzTc idF9PVkczbjliTFJNZ2UzS3FxS2dORVE&hl=en#gid=0





Implied Services

- Persistence
- Scoping
- Lifecycle (Workspace) Management
- Commands & Complex Operations (partially)
- Query & Indexing
- Navigation
- Editor Management
- Validation

Mandatory, i.e., must be considered in effort estimation/planning



Additional Services

- Organization & Distribution
- Workflow & Build Support
- Dynamic Modeling & Scripting
- Search & Replace



 Optional,
i.e., can be omitted in effort estimation/planning

Tentative Architecture Layers

Core Services

- Essential services (i.e., hardly possible to create any modeling applications without these)
- Cross-cutting nature (i.e., impact all aspects of modeling applications)
- Applicable to any kind of modeling application (i.e., modeling tools and non-tool applications)

Platform Services

- Extended services (i.e., provide support for important additional aspects but possible to create modeling applications without these)
- Cross-cutting nature (i.e., impact multiple aspects of modeling applications)
- Primarily used in for modeling tools (but not so much in non-tool applications)



Tentative Architecture Layers (cont'd)

Application Services

- Services supporting individual aspects of modeling applications (i.e., not all of them are necessarily required by any modeling application)
- Applicable to any kind of modeling application (i.e., modeling tools and non-tool applications)



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Genesis of Sphinx¹

Proposed Eclipse MDT² project providing an integrated modeling tool platform

Main use case:

Modeling language + Sphinx

Integrated modeling tool environment



Origins of Sphinx

- Generic layer (ECL) of Artop³
- □ Backbone of **Papyrus**⁴

- 1. http://www.eclipse.org/proposals/sphinx
- 2. Model Development Tools
- 3. http://www.artop.org
- 4. http://www.papyrusuml.org

Objectives

- Open and extensible platform enabling rapid creation of integrated modeling tool environments (IME) for standard or domain-specific modeling languages
- Industrial strength scalability and robustness out-ofthe box
- Domain- and vendor-independent interoperability layer (backbone) for off-the-shelf and in-house modeling tool components



Demo: Artop Technology Demonstrator

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Demo: Sphinx

- "Out of the box support of industry standards UML, BPMN ans SysML"
- "Capacity to extend support to any other modeling standard"



Demo: Sphinx (cont'd)

- "All MP services must be applicable to user-defined domain specific modeling languages"
- "Support for definition DSLs, handling of DSL instances, validation of DSL instances against corresponding DSL definition"
- "Support for different versions of a metamodel in the same environment"



Demo: Sphinx (cont'd)

"Support for models containing 300 000 model objects in 7000 resources"



Demo: Sphinx (cont'd)

"Support of automatic bulk merge operations"

- "Automatic detection of inconsistencies in merged model and decorations identifying those"
- "Automatic/transparent upgrade of old model instances to newer metamodel version"



Current Status

Feb 2010: Sphinx project proposed

- March 2010: Project creation/initial contribution delayed, formal approval of code contributions under EPL at BMW Car IT required
- April 2010: ECP project proposed, significant overlap with Sphinx
- May 2010: EPL approval finished BMW Car IT, internal "4 eyes review" of intended code contribution required



Next steps

- June/July 2010: Creation review
- July/August 2010: Initial code contribution from Artop ECL
- September 2010: Migration of Artop AAL to Sphinx
- September/October 2010: Start of consolidation with Papyrus Backbone



Wrap-up

MP Architecture

- Meaningful MP services identified
- Layers and dependencies not final yet

Requirements/architecture mapping

- □ All functional requirements have a home in the architecture
- Il Significant number of implied services that will need to be made available as well !!

Sphinx

- Striking parallels between multiple MP requirements and things that Sphinx will provide right away
- Entering home stretch to project creation/initial contribution

